

The Economics of Retail Payment Security

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The Puzzle of Payments Security
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Motivation

- Payments system security is universally recognized as important
- Yet we continue to rely on less secure technologies
- Economics can help explain why, as well as offer guidance on how to improve security

Outline

- 1 Key Economic Principles for Retail Payments Security
- 2 Game Theory
 - Applying Game Theory to Payments Security
 - Example: EMV Adoption
- 3 Case Studies
 - Card-Not-Present Security: 3DSecure Adoption
 - Protecting Sensitive Payment Data
 - Mobile Payments
 - Cryptocurrencies
- 4 Concluding Remarks

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1 Key Economic Principles for Retail Payments Security

2 Game Theory

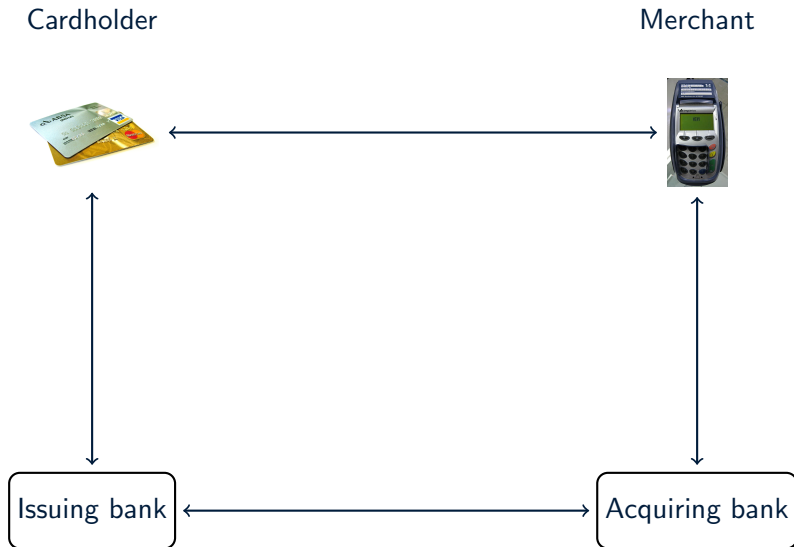
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4 Concluding Remarks

Two-sided market structure



Network externalities, two-sided markets and security

- Positive network externalities on both sides (cardholders, merchants)
- Two-sided markets impose extensive barriers to entry
- This makes displacing successful ones, like payment-card networks, very difficult
- Hard for the dominant platform to justify investing in more secure technologies

Key principles affecting retail payments security

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 - Scale reduces cost per quantity, and multipurpose devices spread costs
 - Tends towards small number of large platforms that deter new entrants

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 - Payment security depends on the efforts of many participants (e.g., merchant, merchant processor, acquirer, card network, issuer processor, and issuer all responsible to prevent data breaches)
 - Interdependency can lead to coordination failures

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 - Interdependency can lead to coordination failures
- Competition *for* the market
 - Tension between backing proprietary security mechanisms (e.g., EMV) vs. open standards (e.g., AES)
 - Proprietary mechanisms offer clear incentive to backers, but open standards can attract wider adoption
 - Proprietary mechanisms are regularly found to be insecure due to hidden design

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 - US banks have long been required to pay for ATM card fraud
 - In the UK, regulators favored banks, often made customer pay for fraud
 - Which country suffered more ATM fraud?

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 - Which country suffered more ATM fraud? **The UK**
 - Since US banks had to pay for disputed transactions, banks had strong incentive to invest in technology to reduce fraud
 - Since UK banks could blame customers for fraud, they lacked incentive to invest in same anti-fraud mechanisms, hence the higher fraud

Markets with asymmetric information



Akerlof's market for lemons

- Suppose a town has 20 similar used cars for sale
 - 10 “cherries” valued at \$2,000 each
 - 10 “lemons” valued at \$1,000 each
 - What is the market-clearing price?

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 - What is the market-clearing price?
- Answer: \$1,000. Why?
 - Buyers cannot determine car quality, so they refuse to pay a premium for a high-quality car
 - Sellers know this, and only owners of lemons will sell for \$1,000
 - The market is flooded with lemons (the bad drives out the good)

Information asymmetries in payments security

1 Secure software is a market for lemons

- Vendors may believe their software is secure, but buyers have no reason to believe them
- So buyers refuse to pay a premium for secure software, and vendors refuse to devote resources to do so

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② Lack of robust incident data on fraud and attacks

- Banks and merchants may not want to reveal fraud losses for fear it will scare away customers, embolden regulators or attract lawsuits
- But this makes it hard to understand the true magnitude of risks or efficiently allocate defensive resources

Consequences of asymmetric information

① Adverse selection

- Low-quality more likely to participate than high-quality in efforts that cannot assess quality
- Insecure payment terminals more likely to seek (and receive) security certifications than secure ones

② Moral hazard

- Engaging in risky behavior because one is protected from its consequences
- Sometimes claimed that consumers engage in moral hazard due to \$0 card fraud liability
- Cuts both ways: if regulations favor banks, they may behave recklessly in combating fraud



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Game theory and the challenge of interdependent security

- Game theory is the formal study of conflict and cooperation
- Can be applied whenever outcomes depend on actions taken by others
- Improvements to retail payments security often require the cooperation of stakeholders with different interests

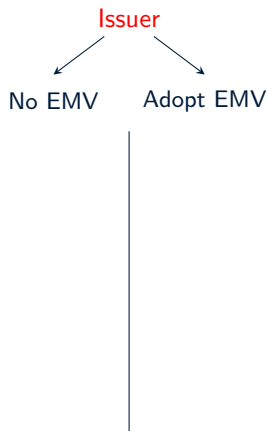
Game theory

- Game theory is a useful tool for predicting the most likely outcomes and identifying sources of conflict, if any
- Game theory can also inform policymakers and payments operators about how to shift behavior towards more desirable outcomes
- We illustrate its power with a topical example: EMV adoption

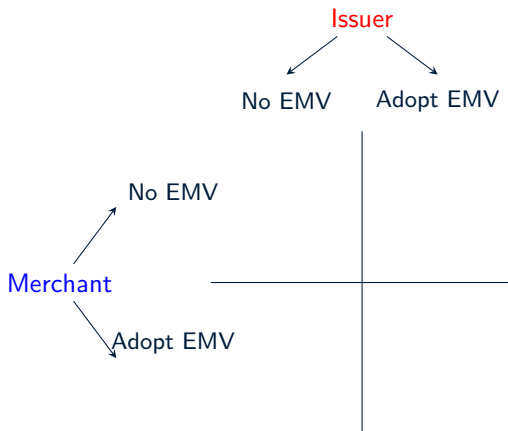
Game for EMV adoption in US

- Two players: issuer vs. merchant
- Two possible actions for both players: No EMV (status quo) vs. Adopt EMV
- Adopting EMV costs 2 for each player
- Currently card-present fraud liability is on issuers
- If both adopt EMV, issuer can reduce fraud loss by 4

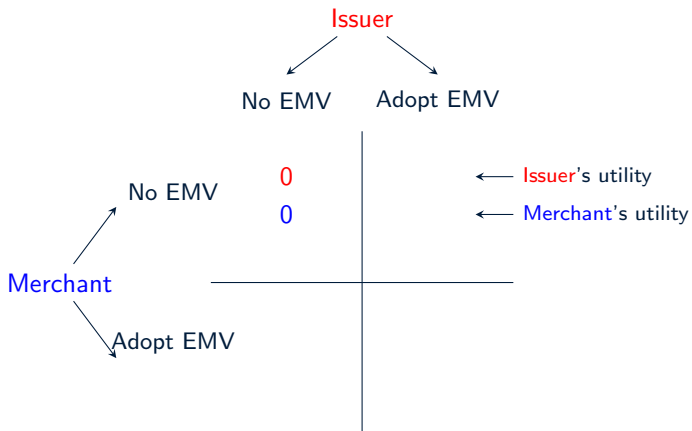
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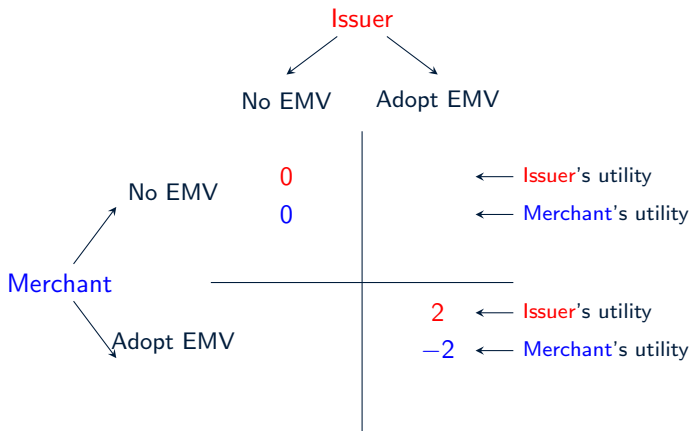
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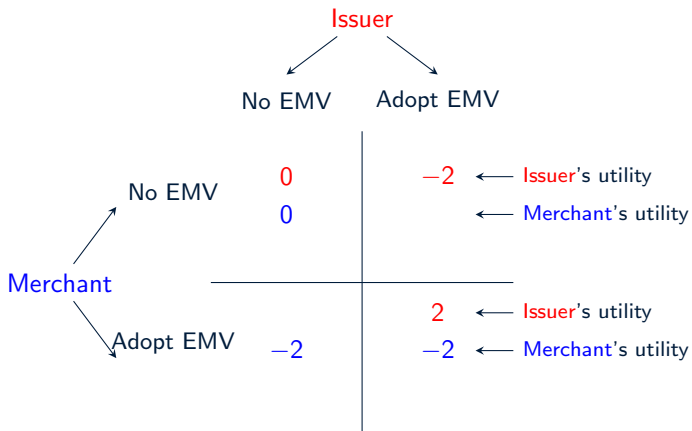
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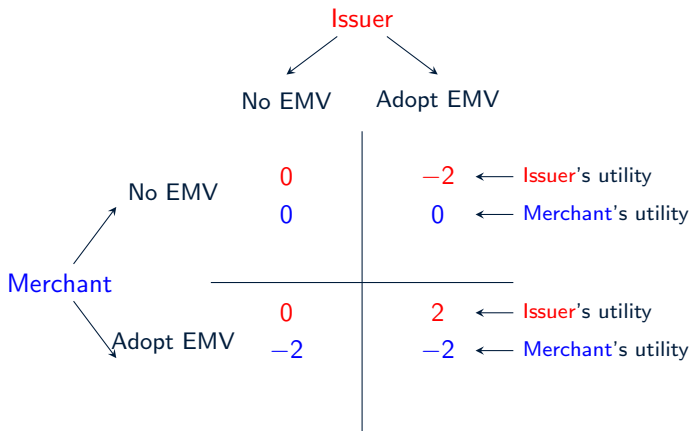
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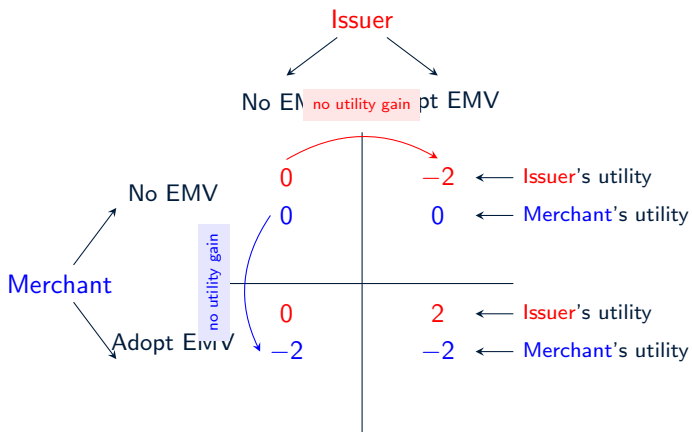
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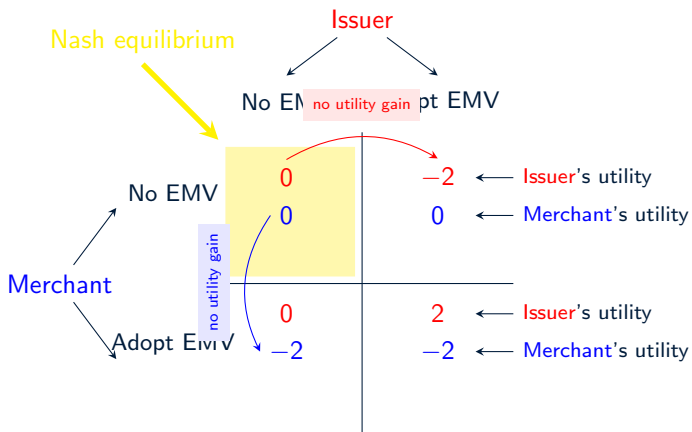
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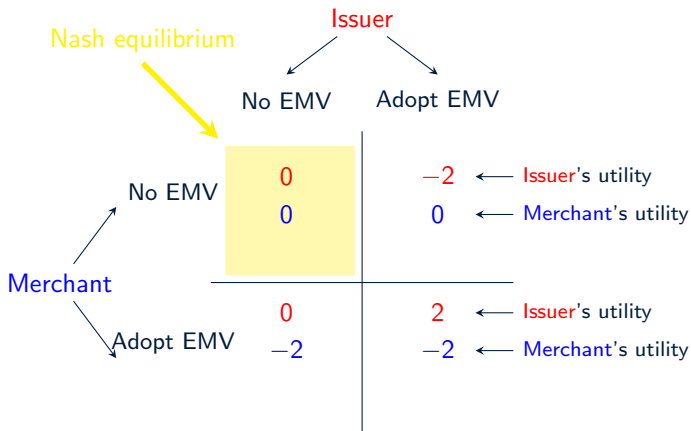
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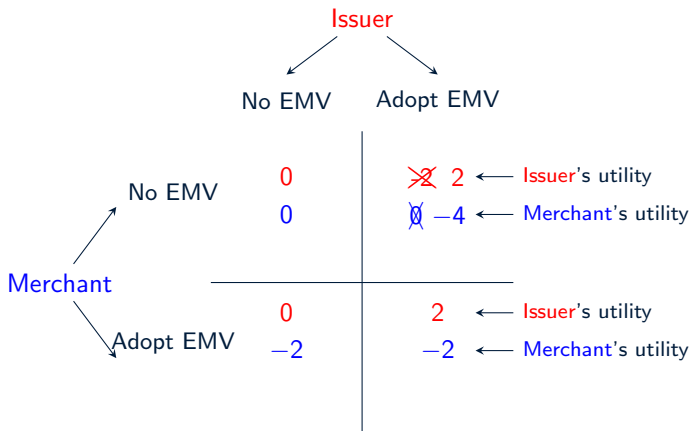


→ Under current liability rules, equilibrium is to not upgrade

Game for EMV Adoption in US

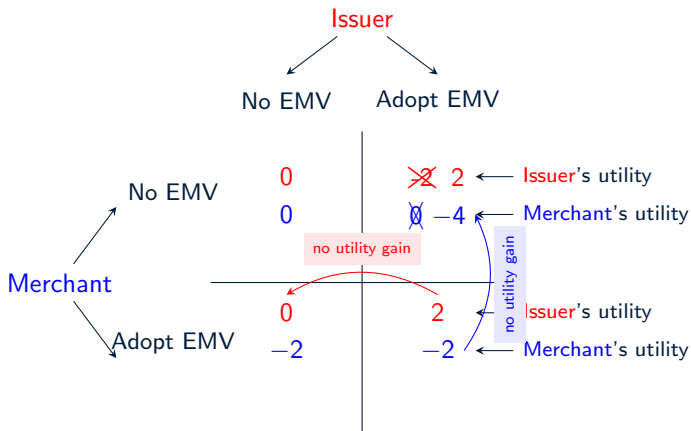
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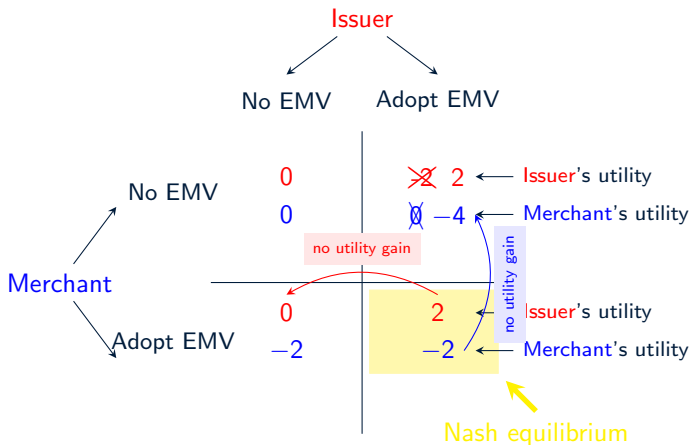
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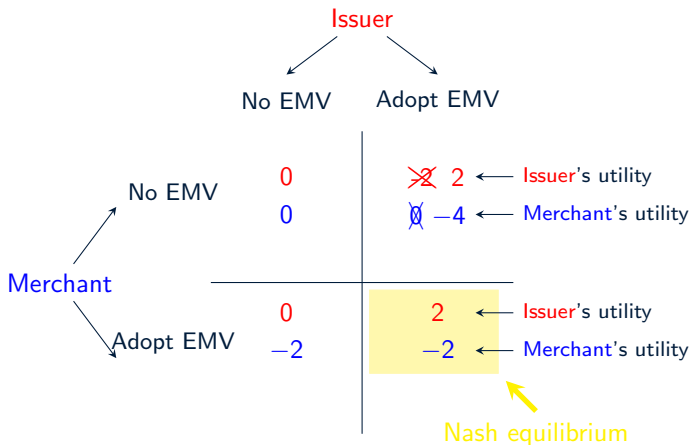
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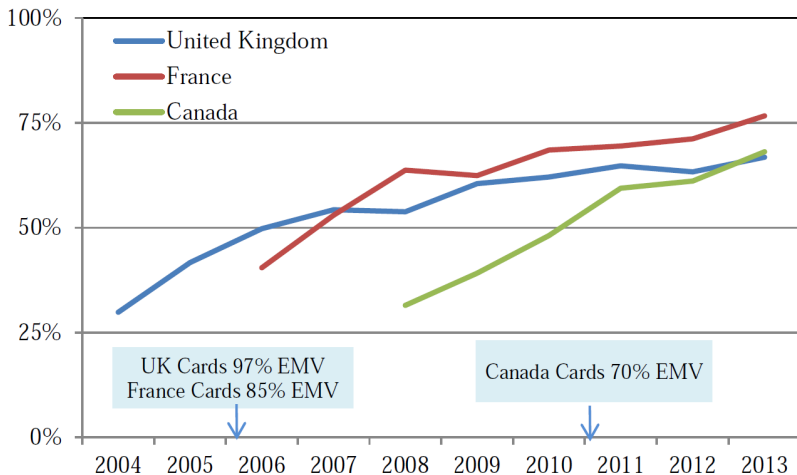


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CNP fraud share of total fraud rises following EMV adoption



Sources: Financial Fraud Action; Canadian Bankers Association, Credit Card Fraud Statistics; OPCS; Lucas (2011).

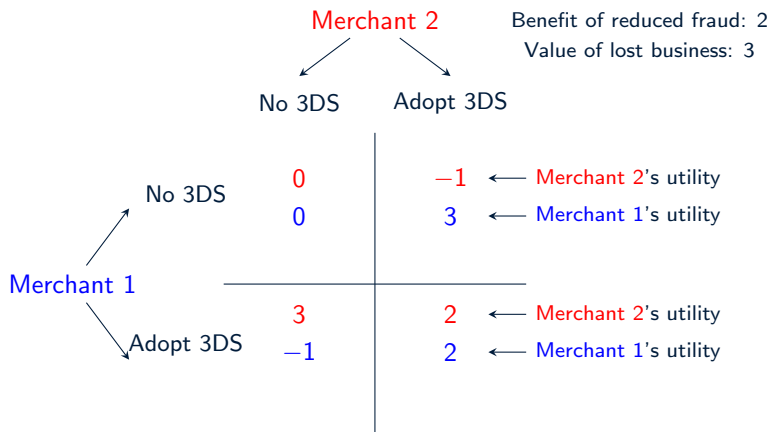
Improving authentication for online purchases

- Improved authentication systems are available for online purchases
 - SMS verification for logins
 - 3DSecure: password-augmented authentication proposed by Visa and MasterCard
- But merchants, issuers, and consumers lack incentive to adopt

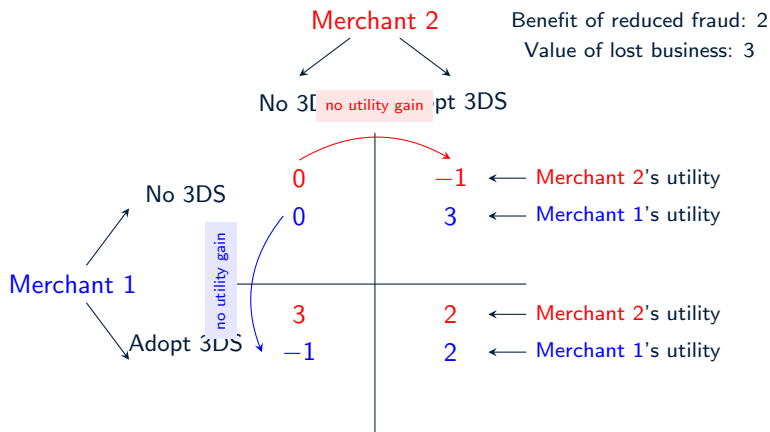
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- Game for 3DSecure in US
 - Two players: merchant vs. merchant, with CNP fraud liability
 - Two possible actions: No 3DS (status quo) vs. Adopt 3DS
 - Adopting 3DS costs 2 for each player
 - Adopting 3DS reduces fraud, but lose business if other merchants don't

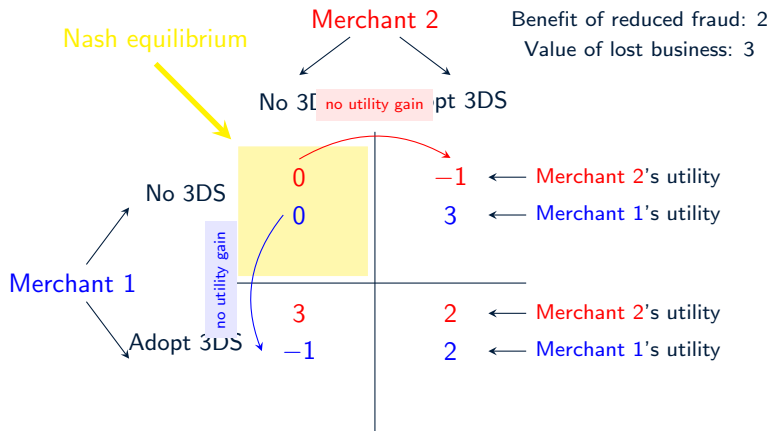
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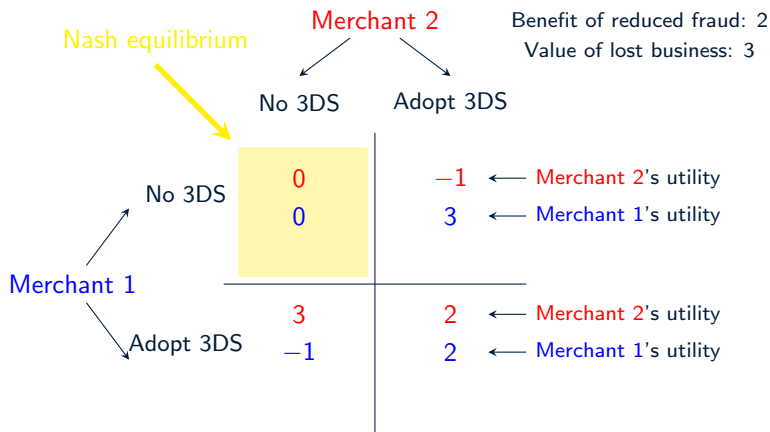
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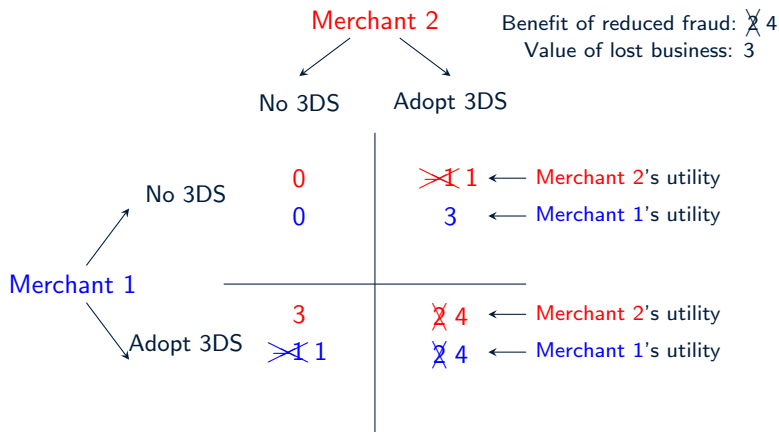


With low issuer participation or no liability shift, no adoption

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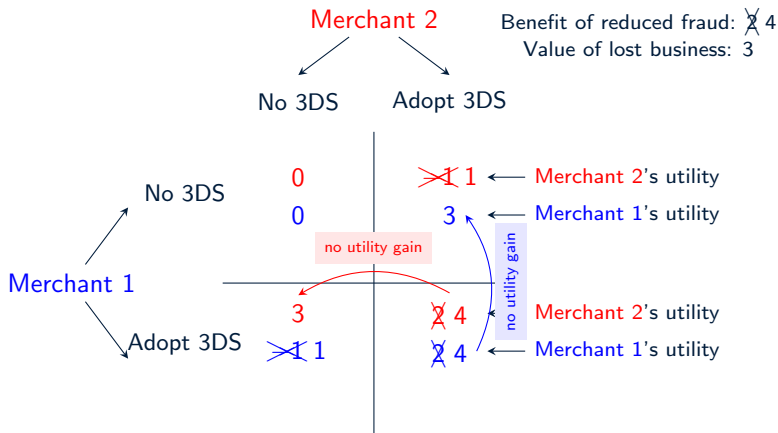
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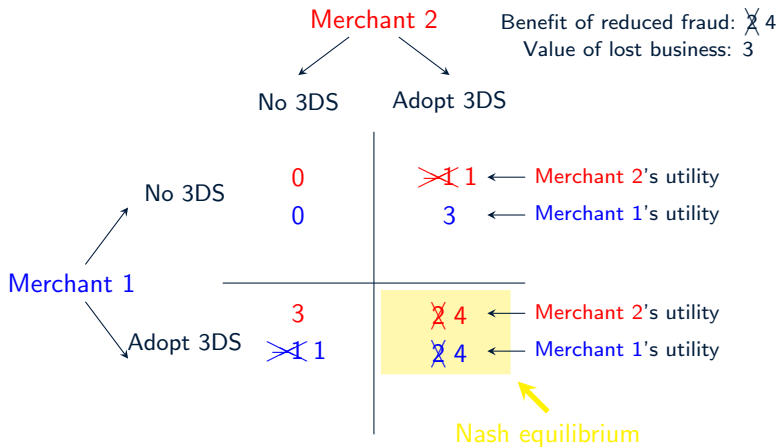
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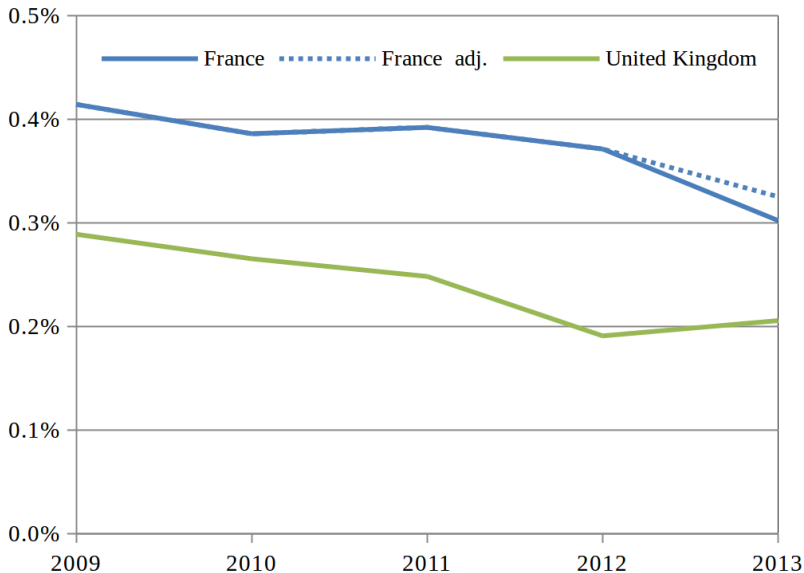


When reduced fraud exceeds lost business, equilibrium is to upgrade

Lessons from other countries' 3DSecure adoption

- France: central-bank led effort
 - Bank of France started by publishing data on high CNP fraud rates
 - Investigated technologies, but did not prescribe 3DSecure
 - Consulted with consumers, merchants and issuers but let them decide which defense to adopt
- UK: stakeholder-led effort
 - Immediate focus was on adopting 3DSecure
 - Acquirers gave merchants incentives to adopt
 - Addressed cart abandonment concern by limiting use to high-risk transactions

Fraud loss rate for internet transactions



The failure of PCI compliance to ward off data breaches

- Data breaches pose huge threat, both in terms of payment fraud and especially reputational risk
- The Payment Card System Data Security Standard (PCI DSS) is a self-regulatory approach designed to improve operational security of merchants
- 97% of Level 1 (> 6M annual transactions) and 88% of Level 2 (1–6M annual transactions) U.S. merchants are PCI compliant

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- 97% of Level 1 (> 6M annual transactions) and 88% of Level 2 (1–6M annual transactions) U.S. merchants are PCI compliant
- Yet data breaches remain pervasive
 - Interdependent security from jointly produced goods is hard to achieve
 - Misaligned incentives also play a big role

Misaligned incentives to protect card data

- Card brands and issuers value security but may prefer convenience in the payment process to enhanced security
- Merchant acquirers often specify in contracts that merchants are responsible for fines arising from PCI non-compliance, which dulls incentive to monitor clients
- Merchants spend heavily to implement PCI DSS but are frequently found to be out of compliance following a breach and held liable
- The prospect for retroactive non-compliance dulls the incentive to become compliant in the first place or take more than minimum effort
- Uncertainty over when a breach might occur and who pays can dull the incentive for all parties to take adequate precautions

Mobile payment platform overview

- New entrants waging battle to establish dominant platforms
 - Google Wallet aka Android Pay: NFC with cloud-based tokenization
 - Apple Pay: NFC with local tokenization
 - CurrentC: QR-code system tied to bank accounts
- All platforms more secure than existing approaches, but each benefits its backer's interests
- Competition for the market may inhibit the emergence of a successful platform (e.g., CurrentC contract exclusivity requirement)

Privacy issues exemplify competing business models

- Google Wallet
 - Charges the same transaction fees as those on regular payment cards
 - Instead mines payment data to tailor ads
 - Issuers and mobile carriers were wary and slow to adopt
- Apple Pay
 - Charges the same transaction fees as those on regular payment cards
 - Better protects user data and thus attracts customers who highly value privacy
 - Reflects Apple's business model to sell more devices
- CurrentC
 - Shares extensive payment data with merchants, though users retain some control

Cautionary tale of risk in emerging payments

- New stakeholders do not have experience in managing payment fraud
- New payment methods tend to have higher initial rates of fraud
- Apple Pay fraud
 - Insufficient safeguards by some issuers enabled criminals to register stolen cards en masse
 - By one estimate, fraud rate was \$6 per \$100 charged
 - Apple slow to react and engage with issuers

Bitcoin as an alternative payment platform

- Bitcoin network offers decentralized system that facilitates global payments
- Merchants can accept bitcoin payments on attractive terms: no transaction fees or chargebacks
- To attract consumers, a payment method that avoids currency risk is required
- Payments are inherently more secure through use of cryptography
- Despite novel technology, Bitcoin currently lacks supporting institutions to protect the security of the overall ecosystem, and it is unclear if they can or will be developed

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Concluding remarks

- The biggest challenges facing retail payments security are economic, not technical
- Competing interests and incentives may inhibit adoption of more secure technologies
- Coordination among stakeholders is essential, and game theory can uncover superior outcomes as well as strategies to attain them
- Public authorities, due to long-term vision and societal outlook, can help overcome barriers to collaboration
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